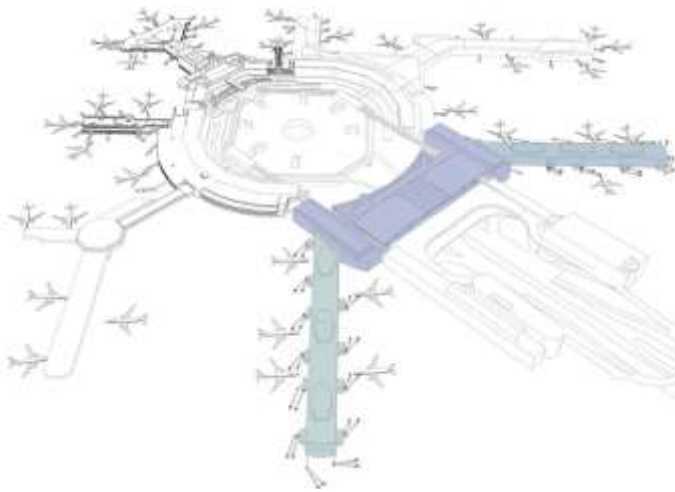




SFO REACH INTERNATIONAL TERMINAL BOARDING AREA A PUBLIC ART PROJECT OUTLINE



BACKGROUND

San Francisco International Airport is planning to renovate and refresh strategic areas of the International Terminal interiors for an improved passenger experience. This work will include enhancements to recompose, ticketing, concessions, concourse lounges and hold rooms.

ART OPPORTUNITIES

The art opportunities for Boarding Area A will be the addition of artwork to the existing glazing at the end of Concourse A via channel or point hung system.

PROJECT GOAL

The artwork will enhance the planned spaces and contribute to the quality and diversity of the Airport's existing art collection.

PROJECT BUDGET

The total art enrichment allocation is \$1,300,000. The high-level budget breakdown is as follows:

- Admin Fee: \$260,000
- Selection Costs: \$13,000
- Artist Contract Amount: \$500,000
- Architect Support and Installation Allocation: \$200,000
- Signage and Documentation: \$4,500
- Contingency: \$91,000
- Conservation: \$130,000

- Set Aside for Boarding Area G Art Enrichment (TBD): \$101,500

ARTIST RECRUITMENT APPROACH AND ELIGIBILITY

Arts Commission staff will select a short list of artists from the 2017/2018 Prequalified Artist Pool and the SFO T1 Redevelopment Prequalified Artist Pool.

ARTIST SELECTION PROCESS

The short list of qualified artists will be presented to the SFO Integrated Glass Artwork Artist Selection Panel consisting of one design professional, one Arts Commissioner, two members of the SFO project team(s) and two arts professionals. The panel will identify three finalists who will be invited to develop conceptual site-specific proposals. These finalists will be paid an honorarium of \$4,000, exclusive of travel expenses, for development of a proposal.

The SFO Integrated Glass Artwork Artist Selection Panel will reconvene to consider the finalists' proposals in an interview format and will select one artist and an alternate for the project for recommendation to the Arts Commission.

TIMELINE (Subject to change)

Selection Panel First Meeting	May 8, 2017
Selection Panel Second Meeting	Mid-June, 2017
Approval of selected artist by VAC	July, 2017
Approval of selected artist by Full Commission	August, 2017
Artist under Contract	September, 2017

FURTHER INFORMATION

Contact Marcus Davies, Public Art Project Manager at (415)252-2232 or by email at marcus.davies@sfgov.org